MR

Marcus Reyes

FULL-STACK ENGINEER

CONTACT

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⌘ github.com/marcusr-dev

SKILLS

- **TypeScript** 95%
- **React / Next.js** 92%
- **Go** 85%
- **PostgreSQL** 80%
- **Kubernetes** 70%

LANGUAGES

- **English** — *Native*
- **Spanish** — *Fluent*
- **Portuguese** — *Conversational*

PROFILE

Senior full-stack engineer with eight years shipping production systems for fintech and developer-tools companies. I specialize in TypeScript service architecture, React rendering performance, and the operational glue that keeps distributed platforms reliable. Recent focus: latency-sensitive APIs and migrating monoliths onto Kubernetes without freezing product velocity.

EXPERIENCE

Ledgerline — 2024 – NOW

Staff Software Engineer · Payments Reliability — San Francisco

- Drove p99 latency of the card-authorization pipeline from 240 ms to 138 ms by reshaping the connection-pool layer in Go and removing two hot synchronous calls.
- Led the rollout of a multi-region failover scheme that processed 3.2 B transactions in 2025 with measured availability of 99.997%.

Stackline — 2021 – 2024

Senior Software Engineer · Edge Runtime — Remote

- Owned the Edge Functions cold-start initiative, cutting median start time from 90 ms to 28 ms and unlocking a new pricing tier that grew enterprise ARR by 18%.
- Designed the streaming server-components adapter merged into the framework's core, used by ~140k production deployments at exit.

Tracewell — 2019 – 2021

Software Engineer · APM Frontend — New York

- Rebuilt the Service Map view in React + WebGL, supporting 12k nodes interactively where the previous SVG version capped at 800.
- Authored the team's first end-to-end Playwright suite; reduced regression escapes by 71% across six release cycles.

EDUCATION

Bayview University — 2016 – 2018

M.Sc. Computer Science

Distributed systems track. Thesis: "Consensus throughput under heterogeneous WAN latency".

Bayview University — 2012 – 2016

B.Sc. EECS

Final-year project: a peer-to-peer mesh transport over QUIC for low-bandwidth field deployments.

SELECTED PROJECTS

`tracerlite`

Open-source distributed tracing library in Go: zero-allocation sampler, OpenTelemetry-compatible exporter. 4.1k stars, used in production by three Y Combinator W25 companies.

`sql-explain.dev`

Browser playground that visualizes PostgreSQL query plans through an interactive treemap. Built on a WASM-compiled Postgres planner; ~22k monthly active developers.

`remote-rituals`

Slack app coordinating async stand-ups across timezones. Used by 180+ remote-first teams; profitable side project running on a single Fly.io machine.